

Programme Title	: Diploma in Interactive
	Multimedia
КРТ	: KPT (N/213/4/0367)
MQA Code	: MQA / FA14022
Duration of study	: 2 year 8 Months

Entry Requirement:

- i. Possesses SPM with at least credit in THREE (3) subjects; OR
- Possesses SKM Level 3 / Sijil Vokasional Malaysia (SVM) (Note: The HEPs are to conduct screening and provide necessary guidance specific to the discipline of the programme); OR
- iii. A Certificate (Level 3, MQF) in relevant field with at least CGPA of 2.00; OR
- iv. A pass in Sijil Tinggi Persekolahan Malaysia (STPM) with at least Grade C (GP 2.00) in any subject; OR
- v. A pass in Sijil Tinggi Agama Malaysia (STAM) with at least Grade Maqbul; OR

- vi. Other relevant equivalent qualifications recognised by the Malaysian Government. AND
- vii. Pass an interview (online / virtual / conventional) OR submission of student's portfolio, to be determined by the HEP as required.

Overview:

The Diploma in Interactive Multimedia (DIMM) programme equips students with the capabilities to work as visual and interactive media designers across traditional media and digital tools in a wide range of practises, from creative publishing to interaction design, leading projects from the conceptual stage to publication, Visual and interactive media designers play a crucial role in shaping the look and feel of visual media, and the ways people experience them. Students will be trained with the necessary knowledge in multimedia and hands-on practical experience in all aspect of interactive multimedia, such as multimedia presentation, games, animation, websites, short films, and many other applications.

MPU Compulsory Courses

- 1. PENGHAYATAN ETIKA DAN PERADABAN/BAHASA MELAYU KOMUNIKASI 1
- 2. BAHASA KEBANGSAAN A / INTEGRITY AND CORRUPTION COURSE (IACC) / MEDIA & SOCIETY
- 3. PRODUCTION VISUALIZATION USRAH MODULE 1 / USRAH IN ACTION

College Compulsory Courses

- 4. ENGLISH FOR INTERMEDIATE STUDIES
- 5. ENGLISH FOR ADVANCED STUDIES PRESENTATION SKILLS (NON MUSLIM & MUSLIM
- 6. WITH TEST)/BASIC QURANIC SKILLS

Core Courses

7. HISTORY OF ARTS
8. INFORMATION TECHNOLOGY FUNDAMENTAL
9. VISUAL STUDY
10. PRODUCTION VISUALIZATION
11. MULTIMEDIA MANAGEMENT
12. BUSINESS COMMUNICATION
13. MEDIA LAW
14. FUNDAMENTAL OF ARTS 1
15. FUNDAMENTAL OF ARTS 2
16. CREATIVE THINKING

College Compulsory Course

PHOTOGRAPHY
 MOTION GRAPHIC
 PRODUCTION PROCESS
 ILLUSTRATION
 COMPUTER GRAPHICS
 3D MODELING & TEXTURING
 VISUAL EFFECT
 STORYTELLING & STORYBOARDING
 HUMAN COMPUTER INTERACTION
 APPLICATION DEVELOPMENT
 WEB DEVELOPMENT
 MULTIMEDIA TECHNOLOGY & DESIGN
 DIGITAL COMMERCE
 FINAL YEAR PROJECT
 PRACTICAL TRAINING

Study Pathway:

Graduates students are able to pursue their studies in Bachelor's Degree at any public or private universities and colleges throughout Malaysia and abroad.

Career Prospect :

Graduates of Diploma in Interactive Multimedia could be employed as Web Designer, game Designer, Graphic Designer, Intercative Software Design and Interactive Multimedia Developer.

Assessment

Continuous Assessment : 60% Final Examination : 40% To pass the course, students must 50% of the total marks.



For more information

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