



## Diploma in Creative Animation

Programme Title : **Diploma in Creative Animation**  
KPT : **KPT (R/213/4/0047)**  
MQA Code : **MQA / FA0651**  
Duration of study : **2 year 8 Months**

### Entry Requirement:

- i. Possesses SPM with at least credit in THREE (3) subjects; OR
- ii. Possesses SKM Level 3 / Sijil Vokasional Malaysia (SVM) (Note: The HEPs are to conduct screening and provide necessary guidance specific to the discipline of the programme); OR
- iii. A Certificate (Level 3, MQF) in relevant field with at least CGPA of 2.00; OR
- iv. A pass in Sijil Tinggi Persekolahan Malaysia (STPM) with at least Grade C (GP 2.00) in any subject; OR
- v. A pass in Sijil Tinggi Agama Malaysia (STAM) with at least Grade Maqbul; OR
- vi. Other relevant equivalent qualifications recognised by the Malaysian Government. AND
- vii. Pass an interview (online / virtual / conventional) OR submission of student's portfolio, to be determined by the HEP as required.

### Overview:

The Diploma in Creative Animation (DCA) programme aims to produce graduates with competitive knowledge, principles and skills in terms of theoretical and practical in the creative content industry. Diploma in Creative Animation (DCA) graduates will learn essential skills in animation through different platforms and under various conditions. They will be exposed skills to enable them to thrive in the future endeavour. Lifelong learning skills are integrated into the courses and evaluation exercise with the emphasis on critical thinking skills and personal excellence. Diploma in Creative Animation (DCA) students are also introduced to photography and video-making courses as value added skills.

## MPU Compulsory Courses

1. PENGHAYATAN ETIKA DAN PERADABAN/BAHASA MELAYU KOMUNIKASI 1
2. BAHASA KEBANGSAAN A / INTEGRITY AND CORRUPTION COURSE (IACC) / MEDIA & SOCIETY
3. USRAH MODULE 1
4. USRAH IN ACTION

## College Compulsory Courses

5. ENGLISH FOR INTERMEDIATE STUDIES
6. ENGLISH FOR ADVANCED STUDIES
7. PRESENTATION SKILLS (NON MUSLIM & MUSLIM WITH TEST)/BASIC QURANIC SKILLS

## Core Subjects

8. BASIC ART & DESIGN
9. HISTORY OF ARTS
10. BASIC DRAWING
11. VISUAL STUDY
12. CREATIVE THINKING
13. MEDIA LAW
14. MULTIMEDIA MANAGEMENT
15. PRODUCTION VISUALIZATION
16. INFORMATION TECHNOLOGY FUNDAMENTALS
17. BUSINESS COMMUNICATION

## Concentration Course

18. HISTORY OF ANIMATION
19. DIGITAL IMAGING
20. PRODUCTION PROCESS
21. HAND DRAWN ANIMATION
22. CHARACTER DESIGN
23. 2D ANIMATION
24. CHARACTER DEVELOPMENT
25. STORYTELLING & STORYBOARDING
26. VISUAL EFFECTS
27. ANIMATION TECHNOLOGY
28. 3D MODELLING & TEXTURING
29. 3D ANIMATION
30. FINAL YEAR PROJECT
31. PRACTICAL TRAINING

## Study Pathway :

Graduates students are able to pursue their studies to any public and private institution of higher learning throughout Malaysia and abroad in creative animation field.

## Career Prospect :

Graduates of Diploma in Creative Animation (DCA) will have the opportunity to secure work placements in animation industries. The career prospects the graduates can venture are :

- 2D Animator
- 3D Artists & Animator
- 3D Modeller
- Rigging Artists
- Visual Artists
- Concept Artists

## Assessment

Continuous Assessment : 60%

Final Examination : 40%

To pass the course, students must obtain 50% of the total marks.



Scan to  
**REGISTER**



Scan to  
**YOUR PATHWAY**

*For more information*

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